

Introduction to Revolve - A Glass





Object Analysis sheet



Introduction to Parametric Modeling



Prerequisite Knowledge Previous knowledge of the following commands are required to complete this lesson, sketching (line construction, dimensioning, Text), Fillet, Extruded Boss/Base

Commands UsedThis lesson includes Sketching (Centerline, line, Smart Dimension, Text,
fillet), *Revolve Boss/Base*, Fillet and Edit Materials.





Dimensions

Some dimensions should be diameter dimensions in the finished revolve feature. For these dimensions, always select the **centerline** (axis of revolution) as one of the picks. You will then have your choice of either a radius or diameter dimension, depending on where you place the dimension text.



Note: This option is only available if a centerline is used as the axis of the revolution.

Dimension between the **centerline** and the outer vertical edge to create a horizontal dimension.

Do not click to place the dimension text just yet.

Notice the preview is a **radius** dimension.

Move the cursor to the right of the centerline. The preview changes to a diameter dimension as shown.

Click to place the dimension text. Change the value to **70mm**.

Set bottom diameter to 60mm as shown.





Adding Fillet

Select **Tools/Sketch Tools/Fillet** or select **Fillet i** from the **sketch** toolbar.

Enter a Radius of 5 mm

Select inner lines of the sketch, as shown.







Creating the feature Select Features from the Command Manager. The Features toolbar has now replaced the Sketch toolbar along the top of the screen





Revolve Direction

Select **Reverse Direction**. The **Revolve** will now revolve to opposite direction as shown.



Revolve Type

Select Mid-Plane in Revolve Type window as shown.

Revolve Parameters		
$N_{\rm e}$	Line1@Sketch1	
G	Mid-Plane 🗸 🗸	
M I	90.00deg	
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The sketch (Profile) will now revolve through 90^0 **Mid-Plane** as shown.



Note: Each of these options allow you to Manipulate the Revolve feature to suit the part.

Selected Contours

Allows you to select individual **sketches** (Profiles) which are to be revolved about an **Axis**.













Rotate Glass in position for bottom text

Select **Standard Views** from view toolbar at the top of the SolidWorks window as shown. Design & Communication Graphics

Add Text

Add **Text** to sketch as shown.

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Select **Bottom** to rotate the Glass into a bottom view as shown.









Note: Line guide sketch will obstruct the Extrusion of the Text. The properties of the line / semi-circle must be changed first to a construction line.





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🙃 3 Point Arc

Text

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Sketch

sketch tool bar.

.? Center... command from the Arc

Select center point and construct semi-circle.

Select Centerpoint Arc



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Front = **Arial Black** Units = **3.0 mm** Align = **Center**

Extrude Boss/Base the sketch to a **thickness** of **1mm**



Right hand click on the part name, select **Edit Material**.

Scroll down through the **SolidWorks Materials** to **Other Non-metals**.

Select Other Non-metals and select

Glass as shown.

Select OK 🥑



Hide/Show Tree Items..



Other Possible Revolve Options

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